

WYRMS & WARLOCKS



Adventure Aids 1 Fantasy Caverns

By Daniel Proctor

Sit down, strap in, grab your ankles, and prepare to kiss your butt goodbye, because **Goblinoid Games** is taking you on a roller coaster ride through a tunnel leading straight to that old school feel of 80s fantasy gaming. This product is the first in the "Adventure Aids" (AA) series of **Wyrms & Warlocks** products by **Goblinoid Games**. If you like this product, keep an eye out for further products like it in the future. "Fantasy Caverns" is a collection of twelve blank, black and white, ready to customize old-school style cavern maps compatible with OSRIC™ and any other fantasy roleplaying game. Need a quick map for a pirate den? A treacherous hide away for a nefarious warlock? These maps will fulfill these needs and more!

For use with OSRIC™ and Advanced First Edition

WYRMS & WARLOCKS

Adventure Aids 1 Fantasy Caverns

Sit down, strap in, grab your ankles, and prepare to kiss your butt goodbye, because **Goblinoid Games** is taking you on a roller coaster ride through a tunnel leading straight to that old school feel of 80s fantasy gaming. This product is the first in the "Adventure Aids" (AA) series of **Wyrms & Warlocks** products by **Goblinoid Games**. If you like this product, keep an eye out for further products like it in the future. "Fantasy Caverns" is a collection of twelve blank, black and white, ready to customize old-school style cavern maps compatible with OSRIC™ and any other fantasy roleplaying game. Need a quick map for a pirate den? A treacherous hide away for a nefarious warlock? These maps will fulfill these needs and more!

This product uses the OSRIC™ System (Oldschool System Reference and Index Compilation™). The OSRIC™ system text may be found at <http://www.knights-n-knaves.com/osric>. The OSRIC™ text is copyright of Stuart Marshall. "OSRIC™" and "Oldschool System Reference and Index Compilation™" are trademarks of Stuart Marshall and Matthew Finch and may be used only in accordance with the OSRIC™ license.

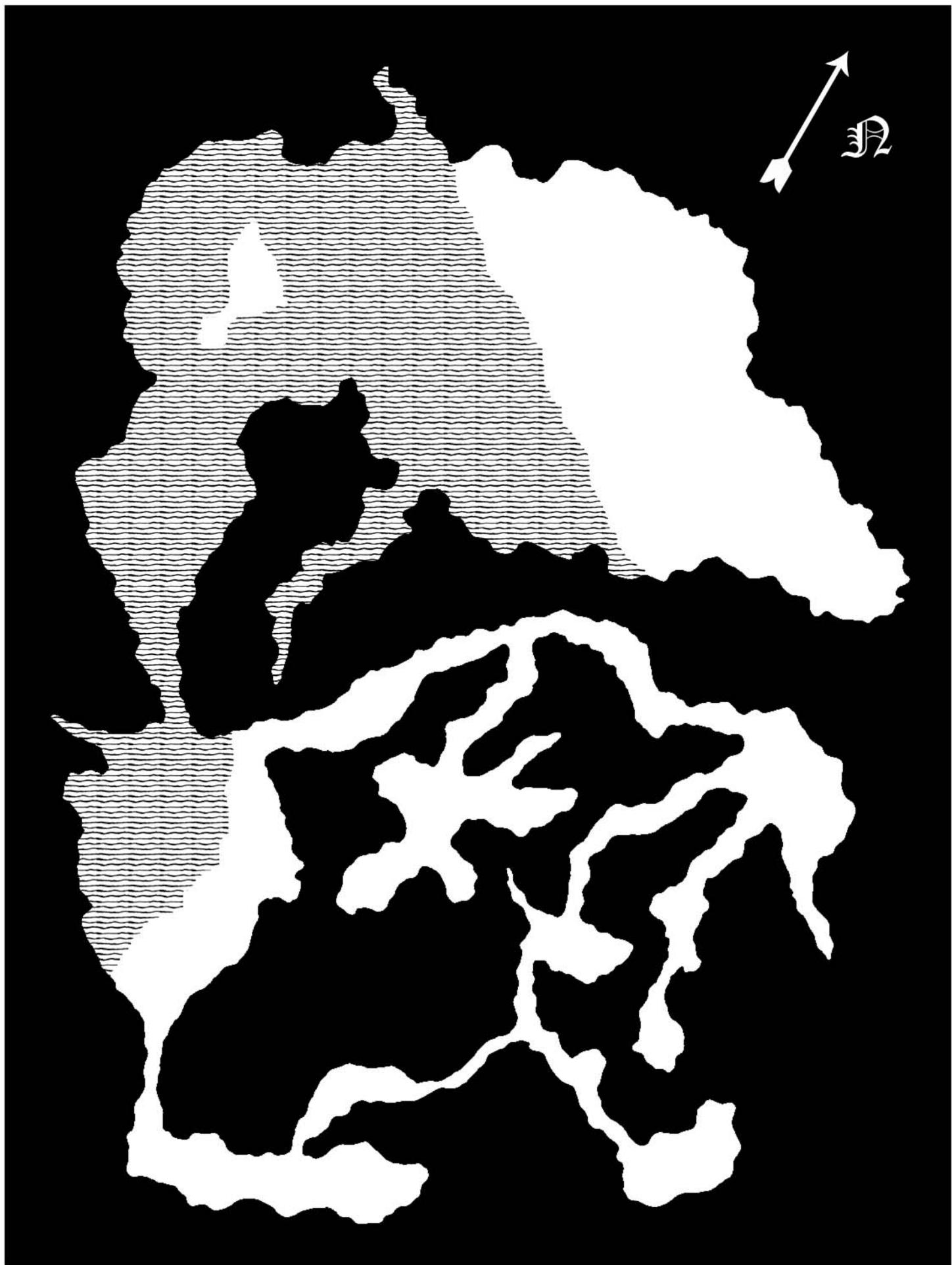
Layout: Daniel Proctor

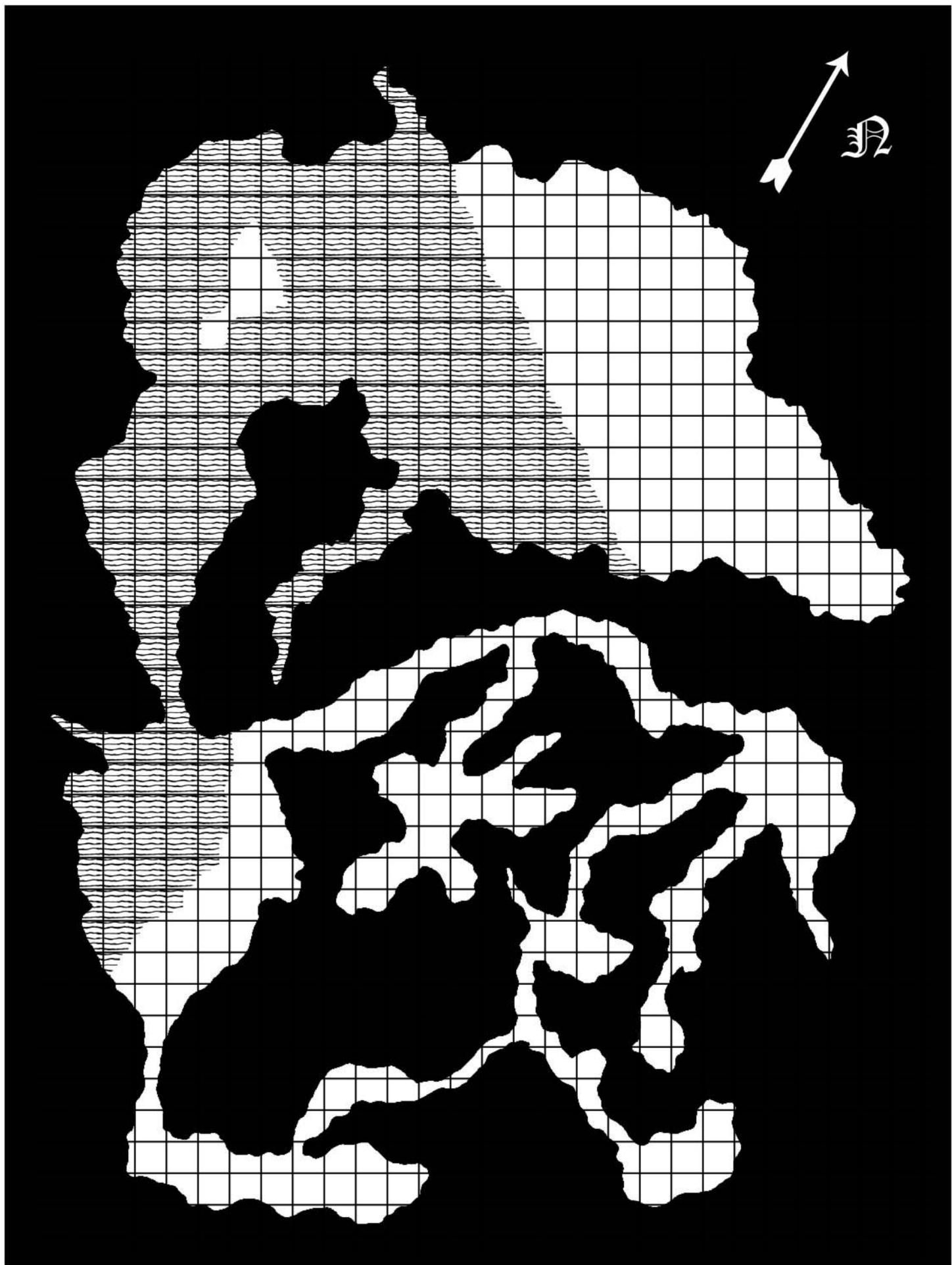
Cover and internal art: Salem Studios

All logos, art, and text are Copyright 2006 Goblinoid Games

Goblinoid Games









\mathbb{R}





32

